LEARNING DESIGN & TECHNOLOGY

Transform Your Career

Earn Your M.S. in Learning Design and Technology

This career-building graduate program is fully designed to help you gain the skills, technical knowledge, and hands-on practice needed to achieve what lies ahead. Establish a career in instructional design in corporate, higher education, or K-12 environments.

Who is the program for?

The LDT master's degree is focused on candidates with at least two years of professional, post-baccalaureate experience who have a strong interest in Learning Experience Design and Technology.

- Business professional or admin involved in training/onboarding
- Individual looking for well-paying jobs
- Career changer
- Working instructional designer seeking to expand your skill set
- K-12 educator looking to move beyond the classroom
- Postsecondary educator and designer
- Learning and development (L&D) and human resources (HR) professional
- Library science and corporate eLearning specialist

Learn from the convenience of your home. 100% online.

Advance your career in as little as 20 months.

This program consists of 30 credits.

Program Tuition
Per Credit = $710
Per Semester = $4,260
Total Cost = $21,300

There are 3 start times per year: Spring, Fall, Summer

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OPPORTUNITY CALLS: HIGH DEMAND FOR SKILLED LEARNING DESIGNERS

The Master of Science in Learning Design and Technology is a 30-credit project-based program that is offered 100% online. Students will develop a comprehensive understanding of the science of how people learn, as well as proficiency in the leading technology tools currently used in instructional/learning design.

Connect with an Enrollment Advisor

An Enrollment Advisor will be available to answer your questions, help you assess your eligibility for admission and guide you through the application process. Connect with your advisor today and call (619) 260-4580

Program Objectives

- Integrate foundational models and professional practices in learning design and instructional technology
- Employ sound practices in program planning, data collection and data analysis
- Critically evaluate trends, issues, practices and methodologies that impact the field of instructional design
- Critically examine educational technology trends and apply empirical rationale in the development of instructional multimedia that supports the needs of a diverse audience, enhances cultural understanding and increases global awareness
- Engage learning project stakeholders in achieving the optimal student experience and meeting organizational goals
- Ensure quality of instructional design and technology implementation

Admission Requirements

- Bachelor's degree from a regionally accredited institution (official transcripts required)
- Bachelor's GPA of 2.75 or higher
- A minimum of two years of professional experience
- Essay discussing applicant's fit with program
- Resume or curriculum vitae
- Recommendation letter from candidate's current supervisor/manager

"Our MSLDT program takes a roots and wings approach to learning design that's grounded in theory and ever-expanding to embrace change and innovation in the field."

\- Dr. Lisa Evans,
Academic Director

Course List

Students take two courses each semester, focusing intensively on one seven-week course at a time. The curriculum is enhanced by a focus on student-centered education. The courses offered in the Master of Science in Learning Design and Technology include:

- Introduction to Instructional & Learning Design
- Introduction to Learning Technologies
- Advanced Learning Theory and Design
- Learning Media Design
- Assets and Artifacts
- Leadership in Virtual Learning
- Program Design, Assessment and Evaluation
- Educational Research Methods
- Emerging Technologies and Design Approaches
- Capstone Course